

Washtenaw Community College Comprehensive Report

CPS 251 Android Programming Effective Term: Spring/Summer 2025

Course Cover

College: Business and Computer Technologies

Division: Business and Computer Technologies

Department: Computer Science & Information Technology

Discipline: Computer Science

Course Number: 251

Org Number: 13410

Full Course Title: Android Programming

Transcript Title: Android Programming

Is Consultation with other department(s) required: No

Publish in the Following: College Catalog , Time Schedule , Web Page

Reason for Submission: Course Change

Change Information:

Consultation with all departments affected by this course is required.

Outcomes/Assessment

Objectives/Evaluation

Rationale: Update for canvas

Proposed Start Semester: Winter 2025

Course Description: In this course, students create applications using Android Studio. These applications will run on Android devices. Students will use the latest Google-preferred programming language to develop these applications. Topics include graphical user interfaces, events, intents, view model, live data, database and other concepts for developing android applications.

Course Credit Hours

Variable hours: No

Credits: 4

Lecture Hours: Instructor: 60 Student: 60

Lab: Instructor: 0 Student: 0

Clinical: Instructor: 0 Student: 0

Total Contact Hours: Instructor: 60 Student: 60

Repeatable for Credit: NO

Grading Methods: Letter Grades

Audit

Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

College-Level Reading and Writing

College-level Reading & Writing

College-Level Math

Requisites

Prerequisite

CPS 161 minimum grade "C+"

General Education

General Education Area 7 - Computer and Information Literacy

Assoc in Arts - Comp Lit

Assoc in Applied Sci - Comp Lit

Assoc in Science - Comp Lit

Request Course Transfer

Proposed For:

Student Learning Outcomes

1. Identify the different files used in creating Android applications.

Assessment 1

Assessment Tool: Outcome-related multiple-choice exam questions

Assessment Date: Winter 2025

Assessment Cycle: Every Three Years

Course section(s)/other population: All

Number students to be assessed: All

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of students will score 70% or higher

Who will score and analyze the data: Departmental faculty

2. Demonstrate the various ways that data can be retrieved and saved on an Android device.

Assessment 1

Assessment Tool: Outcome-related programming project

Assessment Date: Winter 2025

Assessment Cycle: Every Three Years

Course section(s)/other population: All

Number students to be assessed: All

How the assessment will be scored: Departmentally-developed rubric

Standard of success to be used for this assessment: 70% of students will score 70% or higher

Who will score and analyze the data: Departmental faculty

3. Demonstrate using the various options used on creating a constraint layout.

Assessment 1

Assessment Tool: Outcome-related programming project

Assessment Date: Winter 2025

Assessment Cycle: Every Three Years

Course section(s)/other population: All

Number students to be assessed: All

How the assessment will be scored: Departmentally-developed rubric

Standard of success to be used for this assessment: 70% of students will score 70% or higher

Who will score and analyze the data: Departmental faculty

4. Demonstrate creating the various widgets used in Android graphical user interfaces.

Assessment 1

Assessment Tool: Outcome-related final programming project

Assessment Date: Winter 2025

Assessment Cycle: Every Three Years

Course section(s)/other population: All

Number students to be assessed: All

How the assessment will be scored: Departmentally-developed rubric

Standard of success to be used for this assessment: 70% of students will score 70% or higher

Who will score and analyze the data: Departmental faculty

Course Objectives

1. Identify the purpose of the Manifest file.
2. Demonstrate the use of the view model in preserving non-persistent data.
3. Create a textbox in Android.
4. Identify the purpose of the Gradle files.
5. Identify the purpose of the layout files.
6. Utilize an SQLite database to store persistent data.
7. Utilize intents to transfer data between activities.
8. Create a button in Android Studio.
9. Create a recycle view with a card view.
10. Align widgets using constraints.
11. Create constraint layouts while using margins.
12. Create a chain of buttons.

New Resources for Course

This course will use a book for study and have projects that the student to complete that will enforce the concepts taught.

Course Textbooks/Resources

Textbooks
Manuals
Periodicals
Software

Equipment/Facilities

Other: Computer workstation/lab that can run the most current version of Android Studio

<u>Reviewer</u>	<u>Action</u>	<u>Date</u>
Faculty Preparer: <i>Scott Shaper</i>	<i>Faculty Preparer</i>	<i>Jan 31, 2024</i>
Department Chair/Area Director: <i>Scott Shaper</i>	<i>Recommend Approval</i>	<i>Feb 22, 2024</i>
Dean: <i>Eva Samulski</i>	<i>Recommend Approval</i>	<i>Feb 24, 2024</i>
Curriculum Committee Chair: <i>Randy Van Wagnen</i>	<i>Recommend Approval</i>	<i>Jan 28, 2025</i>
Assessment Committee Chair: <i>Jessica Hale</i>	<i>Recommend Approval</i>	<i>Feb 18, 2025</i>
Vice President for Instruction: <i>Brandon Tucker</i>	<i>Approve</i>	<i>Feb 18, 2025</i>

Washtenaw Community College Comprehensive Report

CPS 251 Android Programming Effective Term: Fall 2021

Course Cover

Division: Business and Computer Technologies
Department: Computer Science & Information Technology
Discipline: Computer Science
Course Number: 251
Org Number: 13410
Full Course Title: Android Programming
Transcript Title: Android Programming
Is Consultation with other department(s) required: No
Publish in the Following: College Catalog , Time Schedule , Web Page
Reason for Submission: Course Change
Change Information:
 Course title
 Course description
 Pre-requisite, co-requisite, or enrollment restrictions
 Outcomes/Assessment
 Objectives/Evaluation
 Other:

Rationale: To update the syllabus. Also, Android Studio is more geared towards using Kotlin over Java so we will be removing the Java word from the title and teaching Kotlin. In the future Android may recommend and adopt another language so we don't want the title stuck to one language.

Proposed Start Semester: Fall 2021

Course Description: In this course, students create applications using Android Studio. These applications will run on Android devices. Students will use the latest Google-preferred programming language to develop these applications. Topics include graphical user interfaces, events, intents, view model, live data, database and other concepts for developing android applications. The title of this course was previously Android Programming Using Java.

Course Credit Hours

Variable hours: No

Credits: 4

Lecture Hours: Instructor: 60 Student: 60

Lab: Instructor: 0 Student: 0

Clinical: Instructor: 0 Student: 0

Total Contact Hours: Instructor: 60 Student: 60

Repeatable for Credit: NO

Grading Methods: Letter Grades

Audit

Are lectures, labs, or clinicals offered as separate sections?: NO (same sections)

College-Level Reading and Writing

College-level Reading & Writing

College-Level Math

Requisites

Prerequisite

CPS 161 minimum grade "C+"

General Education

General Education Area 7 - Computer and Information Literacy

Assoc in Arts - Comp Lit

Assoc in Applied Sci - Comp Lit

Assoc in Science - Comp Lit

Request Course Transfer

Proposed For:

Student Learning Outcomes

1. Identify the different files used in creating Android applications.

Assessment 1

Assessment Tool: Outcome-related multiple-choice exam questions

Assessment Date: Winter 2023

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: All students

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students will score 70% or better on the outcome-related questions

Who will score and analyze the data: Departmental faculty

2. Demonstrate the various ways that data can be retrieved and saved on an Android device.

Assessment 1

Assessment Tool: Student final programming projects

Assessment Date: Winter 2023

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: Random sample of 50% of all students with a maximum of 100 and a minimum of one full section

How the assessment will be scored: Project rubric

Standard of success to be used for this assessment: 70% of the students will score 70% or better on the student project

Who will score and analyze the data: Departmental faculty

3. Identify the different types of layouts used in Android applications.

Assessment 1

Assessment Tool: Outcome-related multiple-choice exam questions

Assessment Date: Winter 2023

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: All students

How the assessment will be scored: Answer key

Standard of success to be used for this assessment: 70% of the students will score 70% or better on the outcome-related questions

Who will score and analyze the data: Departmental faculty

4. Demonstrate the various graphical user interfaces used to create Android applications.

Assessment 1

Assessment Tool: Student final programming projects

Assessment Date: Winter 2023

Assessment Cycle: Every Three Years

Course section(s)/other population: All sections

Number students to be assessed: Random selection of 50% of all students with a maximum of 100 and a minimum of one full section

How the assessment will be scored: Project rubric

Standard of success to be used for this assessment: 70% of the students will score 70% or better on the student project

Who will score and analyze the data: Departmental faculty

Course Objectives

1. Identify the purpose of the Manifest file.
2. Demonstrate the use of the view model in preserving non-persistent data.
3. Create a textbox in Android.
4. Identify the purpose of the Gradle files.
5. Identify the purpose of the layout files.
6. Utilize an SQLite database to store persistent data.
7. Utilize intents to transfer data between activities.
8. Create a button in Android Studio.
9. Create a recycle view with a card view.
10. Identify the rationale for using a constraint layout.
11. Identify the purpose of a linear layout.
12. Identify a relative layout.

New Resources for Course

This course will use a book for study and have projects that the student to complete that will enforce the concepts taught.

Course Textbooks/Resources

Textbooks
Manuals
Periodicals
Software

Equipment/Facilities

Other: Computer workstation/lab that can run the most current version of Android Studio

<u>Reviewer</u>	<u>Action</u>	<u>Date</u>
Faculty Preparer: <i>Scott Shaper</i>	<i>Faculty Preparer</i>	<i>Nov 23, 2020</i>
Department Chair/Area Director: <i>Cyndi Millns</i>	<i>Recommend Approval</i>	<i>Nov 30, 2020</i>
Dean: <i>Eva Samulski</i>	<i>Recommend Approval</i>	<i>Dec 02, 2020</i>
Curriculum Committee Chair: <i>Lisa Veasey</i>	<i>Recommend Approval</i>	<i>Jan 21, 2021</i>
Assessment Committee Chair: <i>Shawn Deron</i>	<i>Recommend Approval</i>	<i>Jan 27, 2021</i>
Vice President for Instruction: <i>Kimberly Hurns</i>	<i>Approve</i>	<i>Jan 30, 2021</i>